

## 2.1

# Linear Functions and Models

- ◆ Recognize exact and approximate models
- ◆ Identify the graph of a linear function
- ◆ Identify a table of values for a linear function
- ◆ Model data with a linear function

Not this kind of model!



But a mathematical model!

## What is mathematical modeling?

Mathematical modeling is the process of using various mathematical structures - **graphs, equations, verbal expressions, diagrams, scatterplots, tree diagrams**, and so forth - **to represent real world situations.**

The model provides an ***abstraction*** that reduces a problem to its essential characteristics.

When a mathematical structure such as a graph is used to describe and study a real world problem we call such a structure a **mathematical model for the original problem.**

If a large amount of data is involved requiring ***number crunching*** the phrase **computational model** is often used.

## Where are math models used?

Math models are used in diverse areas such as **business, economics, physics, chemistry, astronomy, psychology, engineering, population dynamics** and (of course) **mathematics**.

Regardless of where it is used, a model is an **abstraction** that has two basic characteristics:

1. A model is able to **explain** present phenomena. It should **not** contradict data and information known to be correct.
2. A model is able to **make predictions** about data or results. It should be able to use current information to **forecast** phenomena or create new information.

## Examples of what models can do.

Forecast business **trends**, **design** shapes of cars, **estimate** ecological trends, **control** highway traffic, **describe** epidemics, **predict** weather.

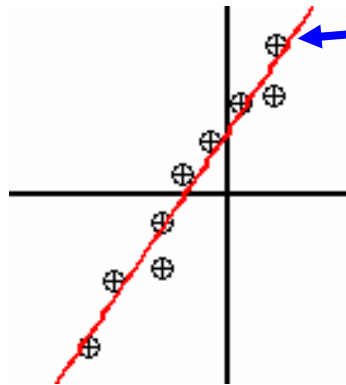
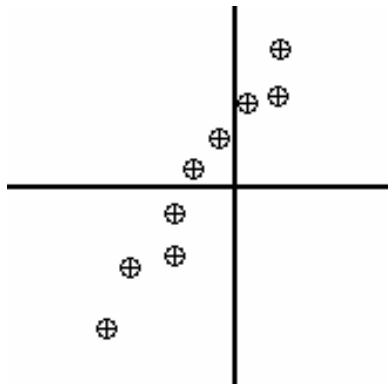
**Mathematics is the language of technology.** It is the “**Invisible Glue**” that permeates many of the advances in medicine, science and business.

In this chapter we focus on **linear models** and study ways to build such models.

## Exact and Approximate Models

Most mathematical models are not exact representations of data or information. For example, a scatter plot of data may appear to be nearly linear, but not exactly linear.

### Example:



The line provides a **linear model** for the data.

It is an **approximate model** since not all the data points lie on the line.

If function  $y = f(t)$  is a model for a set of data,

$$\left\{ (t_1, s_1), (t_2, s_2), (t_3, s_3), (t_4, s_4) \right\}$$

then it is an exact model provided

$$f(t_j) = s_j, \quad j = 1, 2, 3, 4$$

This says that every data point lies on the graph of  $f(t)$ .

If any data point **fails** to lie on the graph of  $y = f(t)$ , then the function is an approximate model.

## Example of An Exact Model

Show that function  $f(x) = 2.1x - 7$  models  
The data in table **exactly**.

<b>x</b>	<b>-1</b>	<b>0</b>	<b>1</b>	<b>2</b>
<b>y</b>	<b>-9.1</b>	<b>-7</b>	<b>-4.9</b>	<b>-2.8</b>

Note that:

- $f(-1) = 2.1(-1) - 7 = -9.1$  (Agrees with value in table)
- $f(0) = 2.1(0) - 7 = -7$  (Agrees with value in table)
- $f(1) = 2.1(1) - 7 = -4.9$  (Agrees with value in table)
- $f(2) = 2.1(2) - 7 = -2.8$  (Agrees with value in table)

## Example of An Approximate Model

Show that function  $f(x) = 5x + 2.1$  models the data in the table **approximately**.

<b>x</b>	<b>-1</b>	<b>0</b>	<b>1</b>
<b>y</b>	<b>-2.9</b>	<b>2.1</b>	<b>7</b>

**Note that:**

- $f(-1) = 5(-1) + 2.1 = -2.9$  (Agrees with value in table)
- $f(0) = 5(0) + 2.1 = 2.1$  (Agrees with value in table)
- $f(1) = 5(1) + 2.1 = 7.1 \neq 7$  (Value is **approximately** the value in the table, but **not exactly**.)

## Linear Functions

The general equation of a linear function is

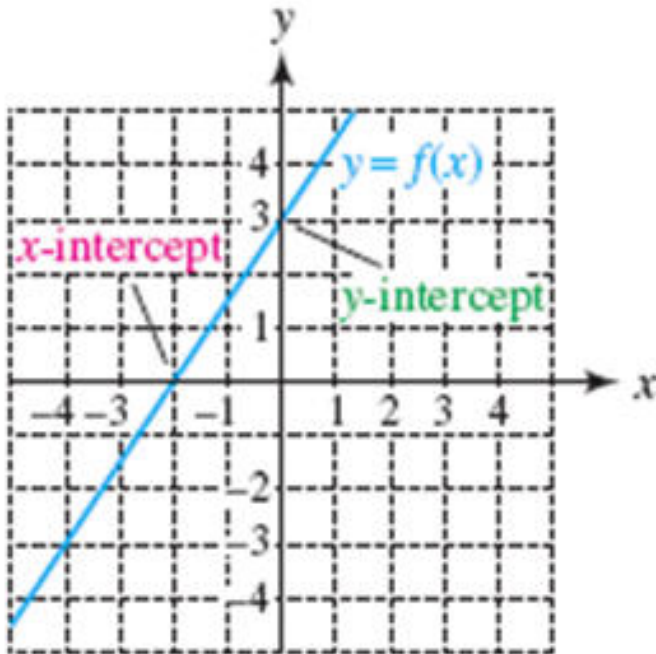
$$y = f(x) = mx + b$$

### Properties of a linear function:

- Its **graph** is a nonvertical line.
- The **rate of change** of a linear function is the **slope** of the line and its value is **m**.
- The **domain** of a linear function is **all real numbers** (unless we specify a particular restriction).

## More properties of linear function $y = f(x) = mx + b$ .

- The **y-intercept** of the graph of a linear function is the value of the y-coordinate of the point where it **crosses the y-axis**. To find the y-intercept, compute  $f(0)$ ; the result is the value of **b**. So the point **(0, b)** is on the graph of the linear function.
- The **x-intercept** of the graph of a linear function is the value of the x-coordinate of the point where it crosses the x-axis. To find the x-intercept, set  $f(x) = 0$ , giving equation  $0 = mx + b$  and solve for x. We get  **$x = -b/m$**  (assuming m is not zero).



The x-intercept is also called the “**zero**” of the linear function.

The expression for a linear function  $y = mx + b$  is called the **slope-intercept form** for the equation of a line.

**Special Case:**

Linear function  $y = f(x) = b$ . (constant function)

Line has **slope  $m = 0$**   $\rightarrow$  graph is a **horizontal line**.

The **y-intercept** is **b**.

**What about an x-intercept?**

# Determining a Linear Function from Data or a Graph

**Case:** Given a data table find the equation  $y = f(x) = mx + b$

<b>x</b>	-3	-1	0	1	2
<b>y=f(x)</b>	-1.5	1.5	3	4.5	6



Find the **slope**  $m$ .

Equation: \_\_\_\_\_

Find the **y-intercept**  $b$ .

Find the **x-intercept**.

# Determining a Linear Function from Data or a Graph

**Case:** Given a data table find the equation  $y = f(x) = mx + b$

<b>x</b>	-4	-2	1	2	4
<b>y=f(x)</b>	7	5.5	3.25	2.5	1

Find the **slope**  $m$ .

Equation: \_\_\_\_\_

Find the **y-intercept**  $b$ .

Find the **x-intercept**.

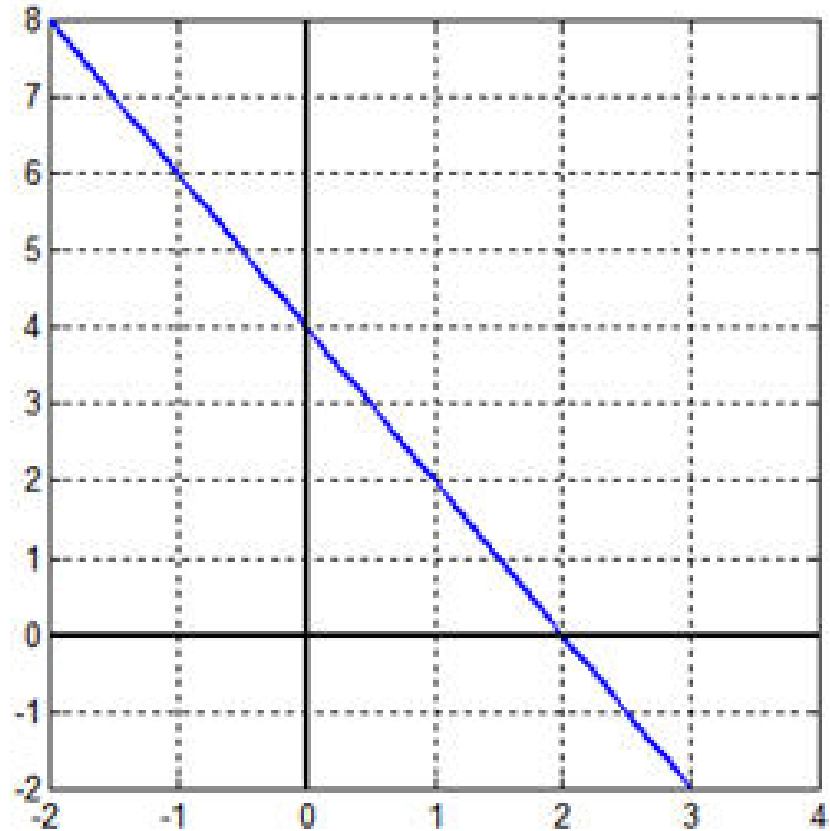


**Case:** Given a graph find the equation  $y = f(x) = mx + b$

Find the **slope**  $m$ .

Find the **y-intercept**  $b$ .

Find the **x-intercept**.



Equation: \_\_\_\_\_

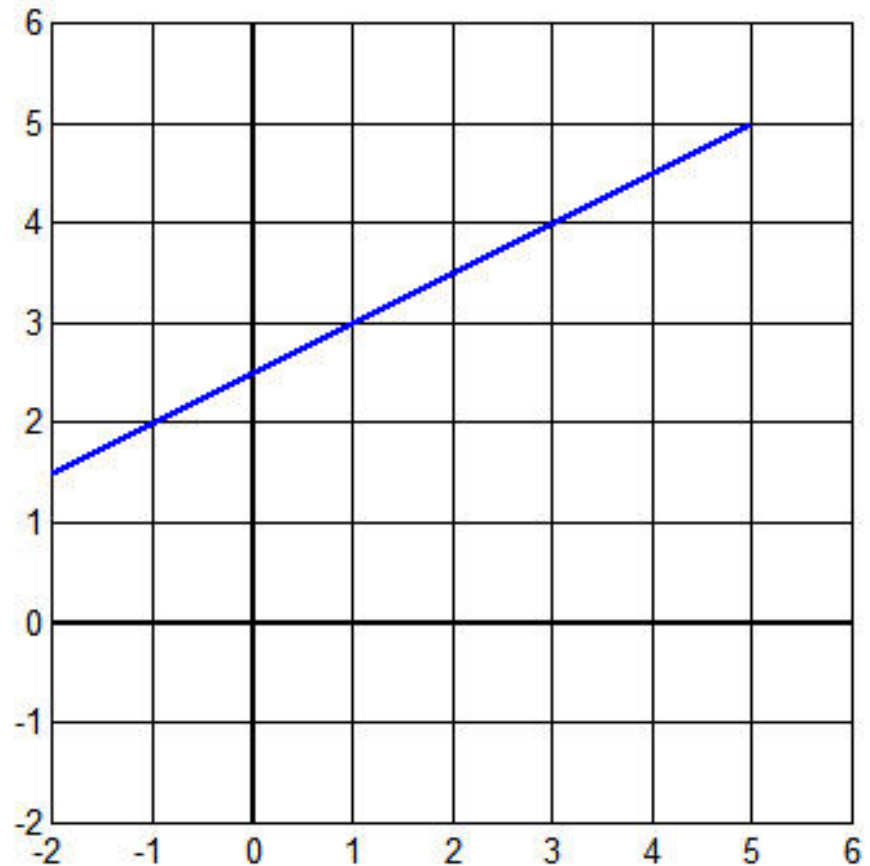


**Case:** Given a graph find the equation  $y = f(x) = mx + b$

Find the **slope**  $m$ .

Find the **y-intercept**  $b$ .

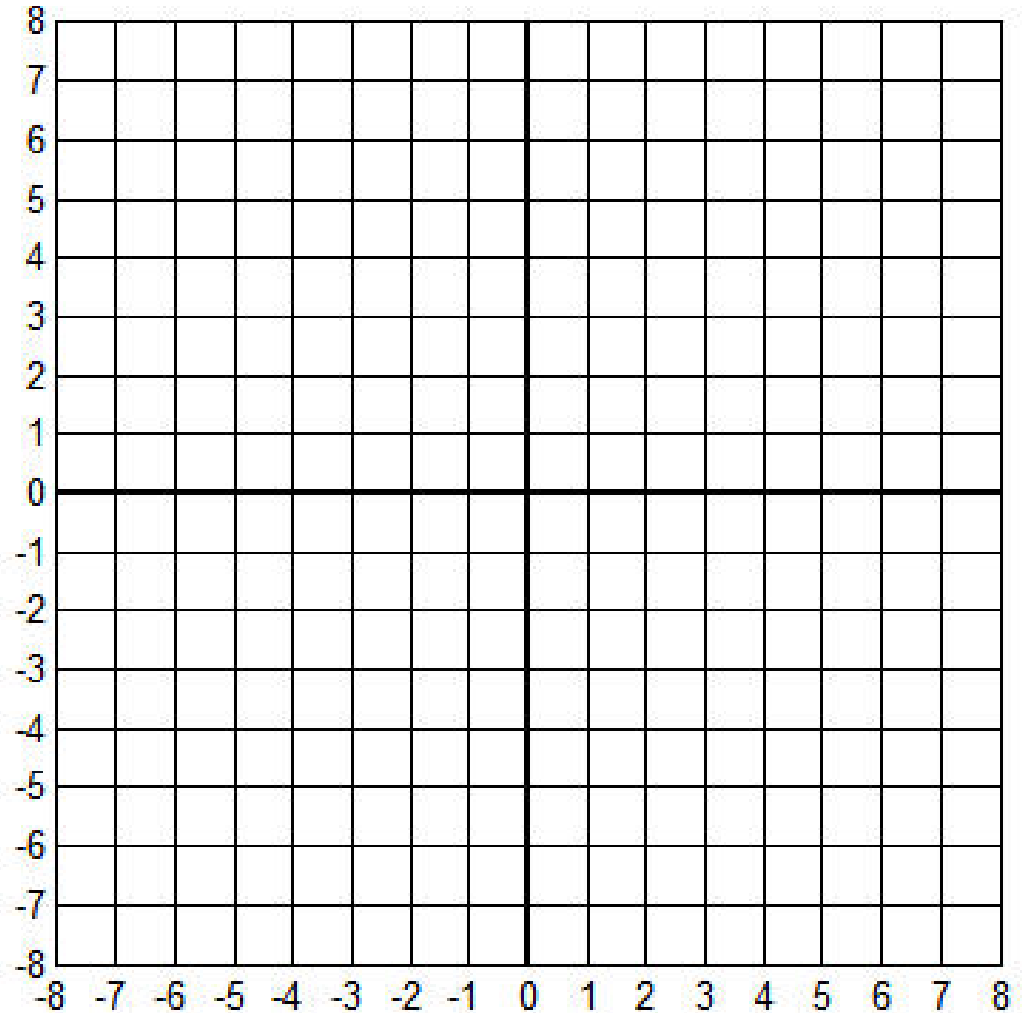
Find the **x-intercept**.



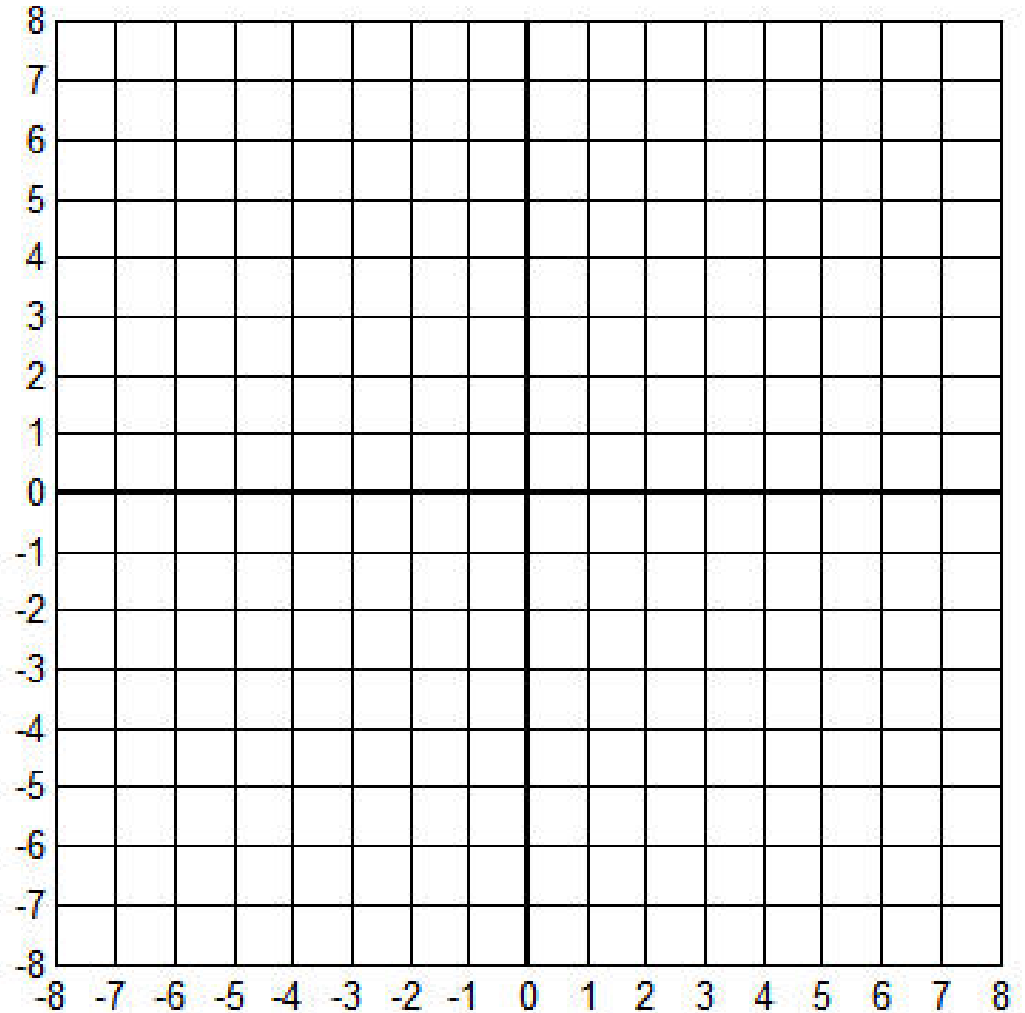
Equation: \_\_\_\_\_



Graph the linear function  $y = f(x) = 4x - 6$ .

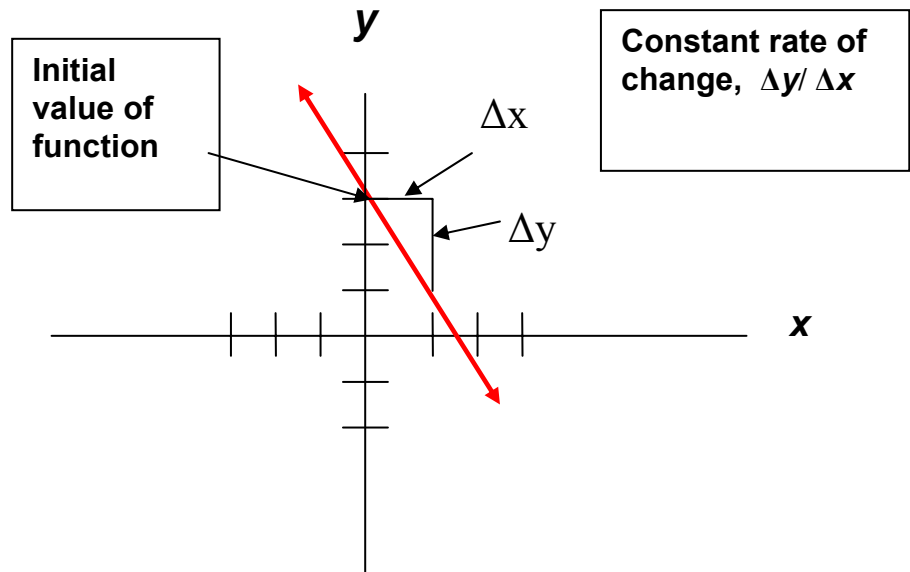


Graph the linear function  $y = f(x) = 3 - x$ .



# Key Ideas for Modeling with Linear Functions $f(x) = mx + b$

- A linear function has a constant rate of change, that is a **constant slope**.
- $f(0) = m(0) + b = b$ .  
When the input of the function is 0, the output is  $b$ . So the  **$y$ -intercept  $b$**  is sometimes called the initial value of the function.



# Linear Function Model

- To model a quantity that is changing at a constant rate, the following may be used.

$$f(x) = (\text{constant rate of change})x + \text{initial value}$$

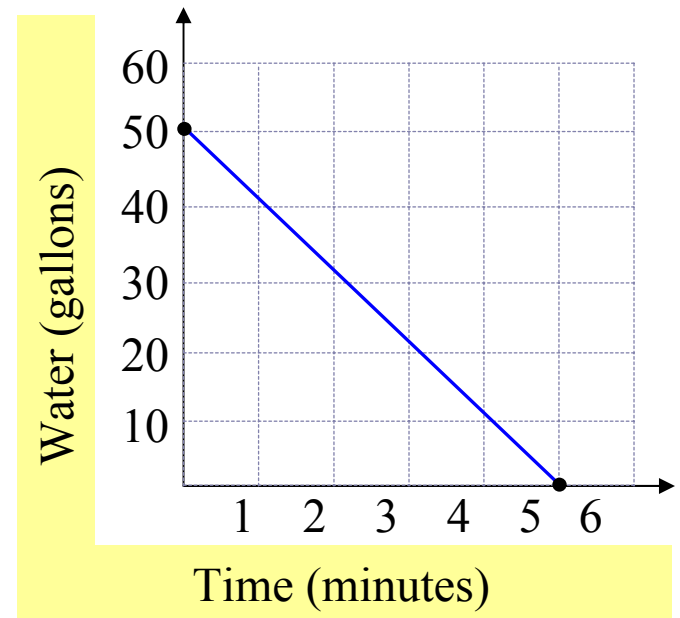
- Because
  - constant rate of change corresponds to the [slope](#)
  - initial amount corresponds to the [y – intercept](#)

this is simply  $f(x) = mx + b$

# Example of Modeling with a Linear Function

- A 50-gallon tank is initially full of water and being drained at a constant rate of 10 gallons per minute. Write a formula that models the number of gallons of water in the tank after  $x$  minutes.
- The water in the tank is changing at a constant rate, so the linear function model  $f(x) = (\text{constant rate of change})x + \text{initial amount}$  applies.
- So  $f(x) = (-10 \text{ gal/min})(x \text{ min}) + 50 \text{ gal}$ . Without specifically writing the units, this is  $f(x) = -10x + 50$ .

Graph the model.



**Example:** In Oklahoma in 2004 the state income tax as published in the form of a table which listed taxable income in column 1 and the tax owed in column 2. A portion of the table appears below.

Taxable Income	State Tax Owed
\$15,000	\$780
\$15,500	\$825

Find the tax rate for income between \$15,000 and \$15,500. Write your answer as a rational number and a percent.

**Construct a linear function that computes the tax owed if someone makes  $x$  dollars more than \$15,000.**

How much tax is owed  
on an income of \$15,350?

	$x$	$y$
Taxable Income	Income more than \$15,000	State Tax Owed
\$15,000	\$0	\$780
\$15,500	\$500	\$825

**Example:** A party is being catered in a hall that rents for \$275 and the cost per guest is \$45.

Write a **linear function** for the Cost of the party if there are  $x$  guests.

**Example:** You rent space at a flea market to sell some necklaces you made. It costs \$40 to rent the space and you sell the necklaces at \$20 each.

Write a **linear function** that determines your net income at the end of the day.

**Example:** Two common ways to measure temperature are °Fahrenheit and °Celsius. We know the following discrete data.

	°Celsius	°Fahrenheit
Freezing	0°	32°
Boiling	100°	212°

**ASSUMING** that the temperature scales are related by a linear function, compute the rate of change so that Fahrenheit is a function of Celsius.

Construct a linear function to compute Fahrenheit given Celsius.

Let  $x = \text{Celsius}$  and  $y = \text{Fahrenheit}$ , then  $y = mx + b$ .

What is the value of  $m$ ?

How do we find the value for  $b$ ?